



840 Cambie St, Yaletown, Vancouver, BC, V6B 2P6

Work is Experience Week..?

If you have ever been interested to learn how we make amazing films like ‘The Lego Movie’ or ‘Lego Batman’, you are in luck, as Animal Logic Vancouver is excited to announce our first Canadian 30 hours of ‘Work Experience Week’ for secondary school students, interested in working in a feature animation studio. We are aiming this opportunity towards all ‘grade 11’ students of British Columbia and will provide the chance to learn about the roles and responsibilities related to a career in the Animation & Visual Effects workplace. You will be involved in a combination of lectures, experimental artistic, technical learning and presentation skills. This is all on-site in our Vancouver Studio and taught by some of the best artists/technicians in the industry..!



When is Work Experience Week..?

It takes place during spring break: 19th – 23rd March 2018

The deadline for applications is Wednesday 7th March 2018

How do I apply for this amazing opportunity..?

Apply for the 'Ready! Work Experience Week' via our [website](http://www.animallogic.com), www.animallogic.com. Here you can enter your details into the online form and you will be considered for the position. 10 students will be selected to participate in the program and spend the week with our team. Please include links to any of your work that you feel will support your application. This could include any of the following: artwork, short film, animation, music video, coding examples, portfolio or game related content. This will help us to see what you are interested in. We're really looking forward to spending the week with you and having a lot of fun..!



Who are Animal Logic..?

One of the world's most creative digital studios, producing award winning, ground breaking animation, visual effects and design, with studios in Sydney and Vancouver. Animal Logic Entertainment, the company's development arm, is based in Los Angeles.

Since we established in 1991, Animal Logic has been at the forefront of digital content production. We've had the opportunity to collaborate with revolutionary directors and producers to create some spectacular and memorable images and stories on our journey. Very exciting times here at Animal Logic, below are some of the amazing films we have worked on:

The LEGO® Movie, Legend of the Guardians: The Owls of Ga'Hoole, Happy Feet, Iron Man 3, Hunger Games: Catching Fire, The Avengers: Age of Ultron, The Divergent Series: Allegiant, and Captain America: Civil WarThe LEGO® Batman Movie (2017), The LEGO® Ninjago Movie (2017), Guardians of the Galaxy – vol 2, Alien Covenant, Peter Rabbit (2018) and are just a few of the great films we have worked on and we are currently in production on The LEGO® Movie Sequel (2019)..!



Where do you see digital animation and visual effects..?

If you take a look at the top 100 grossing movies of all time, you will see that every single one of them has heavy amounts of digital effects work involved.

(List of top 100 movies: <http://www.the-numbers.com/movie/records/All-Time-Worldwide-Box-Office>)

What kind of people do we need..?

EVERYONE..! There is a place for you no matter what your interests & skills are. From the creative artists and animators, to the technical mathematicians and programmers, to the production crew that ensure everything is managed and delivered.

If you like editing films or fixing computers, we need you too, to help us continue growing and improving our industry.

What would I need to learn or do to work in animation or visual effects..?

We encourage you to learn and experiment with the subjects you love. If you love maths, there is a place for you in our RND technical team or as an FX animator – who make all the on screen explosions and crashes. If you love organising tasks and people, you could work in our production team. If you love artistic subjects, you can work in any of our animation, modelling, look development and lighting/compositing teams. If you love to paint characters or environments, there is a place for you in our art department.



What is it like to work for Animal Logic in Vancouver..?

It is FUN.... There is a lot of hard work involved in making movies, however it is very rewarding to see the final film on the big screen. Working with others who share your interests and goals is great and makes our studios feel like a family.

There are many fun events taking place from our recent Halloween party, team gaming events to wrap parties when the work is finished.



Where can I see inspirational work from current industry artists..?

If you are interested in seeing videos, interviews and updates from Animal Logic, you can check out our website, Facebook and Instagram pages below:

www.animallogic.com

www.facebook.com/animallogicstudios

www.instagram.com/animallogicstudios

Here is a list of artists and websites that you can search to see the different kinds of amazing work that you could be doing after leaving school 😊

Concept / live action	Animation / Visual Development	Research and Development / Technical Team / FX	Master Painters / Illustrators
Kim Taylor Charles Santoso Vivienne To Craig Mullins Karla Ortiz Jaime Jones Daniel Simon	Dave Burgess Walter Peregoy Claire Hummel Claire Keane Glen Keane Miyazaki Goro Fujita	Aidan Sarsfield Miles Green Matt Estela Ted Waine Mike Seymour	John Singer Sargent Peter Paul Rubens Van der Poel Leyendecker Norman Rocwell Edgar Payne Joaquin Sorolla

Some links and tutorial blogs:

www.sketchling.com www.artsammich.blogspot.com.au www.cartoonbrew.com www.artstation.com www.youtube.com/user/shaddy1100/videos www.youtube.com/user/levelupsessions	www.youtube.com/user/revolutions34 www.conceptartworld.com www.superactionfunboy.tumblr.com www.3dtotal.com www.quickposes.com
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